ART 436

ELECTRONIC ILLUSTRATION

LOW-POLY PORTRAIT

Due Date:

Sunday, May 24th

Brief

For this assignment you will utilize the pen tool in Adobe Illustrator to create a portrait composed entirely of triangles and polygons, focusing on creating contrast and form through the assemblage of these shapes. You will watch the provided tutorials to learn how to develop the framework and how to begin your portrait.

The portrait must be of a human person. You may choose to create a portrait of celebrity, musician, entertainer, a family member, someone you admire, etc.

Low-Poly Portrait Specs

- 8.5" x 11" document, created in Illustrator
- Final file to turn in will be Saved as PDF (File>Save As>PDF)
- Take progress screenshots and turn in a minimum of 3 process shots; I will want to see the beginning framework/skeleton, a 1/2 way shot, and a 3/4 shot

Portrait Color Options

- Can be photographic quality, using sampled colors from the image
- Can utilize representative color in the form of an expressive color scheme: 2-3 analogous colors, tints/shades of 2-3 colors, complimentary colors and their tints/shades, split-compliment, etc.

Best Practices

- Place your reference photo into a locked layer in Illustrator and use it to establish your framework/draw triangles
- Be sure to fully complete triangle paths and that you do not accidentally delete previous vector points when using the pen tool
- -This assignment would be easier using a mouse instead of trackpad
- Focus on finding a good balance of the amount of triangles for detail and to create shades and highlights; more triangles=more detail; also focus on varying the size and shape of the polygons to create visual interest and to break up the form
- Be sure there is equal treatment of the foreground and background; the background does not have to use the low-poly technique, but should compliment and work with the foreground/portrait

Deliverables	
	Final 8.5" x 11" Portrait Saved as PDF
	3 process screen shots, JPEG

Technical Concerns

- -Are there any overlapping triangles/points?
- -Are they any gaps between the triangles causing awkward white/ negative space?
- -Does the portrait resemble the person?
- -Does the portrait make the best of use of shades/highlights to create form and contrast?

Grading Criteria

- -Assignment Objectives/ Expectations
- -Technical execution
- -Color/contrast
- -Composition
- -Research and exploration

Examples and tutorials are posted on Black Board